

HORSESHOE

TOURNAMENT

15th ANNUAL TIMBERFEST HORSESHOE TOURNAMENT

Date: October 3, 2009, 1PM
Place: Grant County Courthouse Lawn
Cost: \$20.00 per team (2-person Team)
Late entries: \$10 additional cost per team

Dear Horseshoe Players,
Entry deadline is Sept. 29th, 2009. Please complete the enclosed form and return it with your entry fee. The tournament will be limited to the first 32 teams! If the 32 teams are not filled by the day of the tournament, it will be on a first come, first serve basis. **Late entry forms will be accepted until 11:00 a.m. on the day of the tournament.** 75% of all entry money will be awarded to the top 4 Teams.

Top 4 Teams will divide the Jackpot as follows:

- 1st Place - 50%
- 2nd Place - 25%
- 3rd Place - 15%
- 4th Place - 10%

Mail entry form and entry fees to:
Grant County Chamber of Commerce
202 North Oak Street
Sheridan, Arkansas 72150
(870) 942-3021

1st Players

Name

Address

Phone

2nd Players

Name

Address

Phone

TIMBERFEST HORSESHOE TOURNAMENT RULES

- 1) Players must registered by [3 hours before the tournament begins]. Because it's important for us to have our bracket completed ahead of time, we will strictly enforce this cutoff time.
- 2) All teams will check-in at the tent 15 minutes before the tournament begins. If you're not there at this time, your team will automatically be disqualified.
- 3) The points are as follows

Ringer:	3 points
Leaner:	1 point
Shoe in Count:	1 point

Shoes more than 6" from the stake will receive 0 points.
Shoes that hit any side of the pit will be considered dead.
- 4) Definitions:
 - Ringer: If you can lay a straight-edge from end to end across the horseshoe, and the straight-edge doesn't touch the stake, you've got yourself a ringer.

 - Shoe in Count: Any portion of the shoe is within 6" of the stake.
- 5) The first team to reach 21 points will be declared the winner.
- 6) Cancellation Scoring will be used. Only one player can score each inning. After one player from each team has pitched 2 shoes each to a pit, scores will be tallied.
 - One player's ringer cancels an opponent's ringer.
 - Only the closest Shoe in Count will score. If one player has 2 Shoes in Count, and they are both the closest, 2 points will be scored.
 - Shoes in Count of equal distance from the stake will cancel each other.
 - If one player throws 1 un-cancelled ringer and the closest Shoe in Count, 4 points will be scored.
- 7) Men will pitch from behind a 37' foul line, and women from 27'. The foul line will be strictly enforced. All players will pitch from either side of the pit - not in front. Stakes will be 15" high, with sand surrounding them.
- 8) If you can, please bring your own horseshoes. Loaner sets may or may not be available.
- 9) Each player is allowed 2 warm-up pitches before the game.
- 10) A coin toss, at the beginning of each game, will determine which team goes first.
- 11) This is a double-elimination tournament.
- 12) Players may only pitch for one team.
- 13) Judges decisions are final.
- 14) Tournament coordinators reserve the right to modify any of the above rules. If changes arise, the teams will be notified.

