

TIMBERFEST
HORSESHOE TOURNAMENT
RULES

- 1) Players must registered by [3 hours before the tournament begins]. Because it's important for us to have our bracket completed ahead of time, we will strictly enforce this cutoff time.
- 2) All teams will check-in at the tent 15 minutes before the tournament begins. If you're not there at this time, your team will automatically be disqualified.
- 3) The points are as follows

Ringer:	3 points
Leaner:	1 point
Shoe in Count:	1 point

Shoes more than 6" from the stake will receive 0 points. Shoes that hit any side of the pit will be considered dead.

4) Definitions:

Ringer: If you can lay a straight-edge from end to end across the horseshoe, and the straight-edge doesn't touch the stake, you've got yourself a ringer.

Shoe in Count: Any portion of the shoe is within 6" of the stake.

- 5) The first team to reach 21 points will be declared the winner.
- 6) Cancellation Scoring will be used. Only one player can score each inning. After one player from each team has pitched 2 shoes each to a pit, scores will be tallied.
 - One player's ringer cancels an opponent's ringer.
 - Only the closest Shoe in Count will score. If one player has 2 Shoes in Count, and they are both the closest, 2 points will be scored.
 - Shoes in Count of equal distance from the stake will cancel each other.
 - If one player throws 1 uncancelled ringer and the closest Shoe in Count, 4 points will be scored.
- 7) Men will pitch from behind a 37' foul line, and women from 27'. The foul line will be strictly enforced. All players will pitch from either side of the pit - not in front. Stakes will be 15" high, with sand surrounding them.
- 8) If you can, please bring your own horseshoes. Loaner sets may or may not be available.
- 9) Each player is allowed 2 warm-up pitches before the game.
- 10) A coin toss, at the beginning of each game, will determine which team goes first.
- 11) This is a double-elimination tournament.

12) Players may only pitch for one team.

13) Judges decisions are final.

14) Tournament coordinators reserve the right to modify any of the above rules. If changes arise, the teams will be notified.

*** Hey...Let's have fun!!!